ANGELWARE

005

Thank you!

Thanks for purchasing my outfit! Your purchase helps me pay bills, and keep working on new avatars and outfits. If you have any questions, or need support, join our Discord!

Everything I make is from scratch by me. I pour hundreds of hours of work into my assets and workflow. If you'd like to see more, consider sharing my website with friends!

- *Kayla*

Details & Info

UVL — Uni-Virtual License
AU   DU   SEU   VEU   Remarks

- Created from scratch in Marvelous Designer
- Mesh retopologized & finalized in Blender
- Textured in Substance Painter
- Animated, scripted, and assembled in Unity 2019 for VRChat

Credits

- Godfall for GodRevenger *(godfall.club)*
- Senky for VRCFury *(vrcfury.com)*

License Overview

Instructions

I've made an effort to make installation as easy as possible. This is only available on the GodRevenger avatar. It is not made to fit others.

note: Please do not ask in the Godfall Discord for support with this asset. It was not created by Godfall so they have no way of supporting it, and I would prefer not to flood their channels. Ask in the Angelware Discord instead (discord.angelware.net).

Step 1.

  Create a new project with the VRCC using the latest version of the VRCSDK. Import GodRevenger, Poiyomi, and the FIK Stub as per Godfall's instructions.

Step 2.

  Install VRCFury. You can use the included package, or install it using the VRCC (recommended). Visit VRCFury.com for more info.

Step 3.

  Import my package, and clear the console to check for any persisting exceptions.

Step 4.

  Open the "ANGELWARE" menu at the top of the screen, and drop your avatar into the "Parent Object" box.

Press "Search"

Step 5.

  You can opt to use the full version (Contains radials for opacity, and the ears bending). Or use the "Booleans Only" version. The Booleans version will not require you to make any parameter space. You can optionally remove Gogo Loco if you do not use it, Since VRC added native scaling.

Instructions <small>(cont.)</small>

Step 6.

   You are now ready to upload! As you build the avatar, VRCFury will automagically merge all animators, menus, and parameters, and also parent the mesh to the avatar's armature. If you would like to test this first, you can do so with Gesture Manager.

note: If you get an error such as the one below regarding "write-defaults" not being set, please "SKIP AND DONT ASK AGAIN" it will definitely break Revenger as she uses mixed WD for her Blendtree toggles. If animations appear broken, this is the first thing I will ask about!

VRCFury   [x]

VRCFury has detected a (likely) broken mix of Write Defaults on your avatar base. This may cause weird issues to happen with your animations, such as toggles or animations sticking on or off forever.

VRCFury can try to fix this for you automatically. Should it try?

(Debug info: Base:293 off|1 additive, Additive:2 off|1 additive, Gesture:26 off|2 additive, Action:237 off, FX:1 on|305 off|1 direct-on, Sitting:36 off|1 additive, TPose:2 off, VRCF will try to convert to OFF)

[Auto-Fix]   [Skip and stop asking]   [Skip]

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note2: Make sure you set the avatar to "Private"! The avatar will be prevented from uploading publicly, as it is against both my and Godfall's license and TOS.

We're done! Enjoy!

If you would like to learn more, check out my Notion where I outline a few more details in depth! (notes.angelware.net).
And of course, thank you again!

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・成人向け表現（性的表現）の許可
・成人向け表現（暴力表現）の許可

本データは以下の特記事項があります。

ここに特記事項を記入してください

規約全文は下記URLを参照してください。
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